

REGISTRATION FORM:

Name: _____

Address: _____

City: _____

State: _____ Zip: _____

Phone: _____

Email: _____

How to Register for the Conference:

Cost is \$25.00 per person at the door. **Or, fill out and detach the above form to take advantage of the Early Bird Special of \$20 per person for all entries received by February 1, 2012.**

Please mail your entry with check payable to:

First Christian Reformed Church
305 Boesch Avenue
Ripon, CA 95366

Lunch is included. **Important: If you plan to register at the door, please call or email us by February 4 to make your lunch reservation so we can plan accordingly. Thank you!**

Church Office: 209-599-3225 or
Email: office@riponfirsterc.org

Note: Additional Prayer Resources will be available for purchase at the conference.

“Prayer without vision is mechanical, and vision without prayer is directionless and short lived.”
- Terry Teykl

Directions:

From Highway 99 North:

Take the Milgeo Ave exit, EXIT 237A.
Turn right onto W Milgeo Ave.
Turn left onto N Acacia Ave.
Turn right onto Boesch Dr.
END at 305 Boesch Dr, Ripon, CA

From Highway 99 South:

Take the Ripon Exit.
Turn left on top of overpass.
Turn right onto East Main Street.
Turn right onto Stockton Avenue.
At Milgeo Ave. stop sign, stay on Stockton Avenue. Boesch Drive is the first street to your left.
END at 305 Boesch Drive, Ripon, CA

Conference Schedule:

8:30am	Registration and Coffee
9:00am	Praise and Worship
9:15am	First Session
10:30am	Break
10:45am	Second Session
12:00pm	Lunch Break (lunch provided)
12:30pm	Third Session
1:30pm	Break
1:45pm	Final Session
2:30pm	Conference Ends

Important Reminder: If registering at the door, please call or email us with your name and lunch reservation by February 4 so that we can plan accordingly. Thank you!

Church Office: 209-599-3225 or
Email: office@riponfirsterc.org

PRAYER CONFERENCE
February 11, 2012
8:30am Registration & Coffee
9:00am to 2:30pm – Conference

Hosted by:
First Christian Reformed Church
305 Boesch Drive
Ripon, California 95366

